

2009 Lyman Marching Band Middle School Night
Friday, October 9

Dear parents and students,

Each year the Eighth grade band students from Rock Lake Band are invited to participate with the Lyman High School Band during a home game. This is a wonderful opportunity for middle school students to get to know and perform with the Lyman HS Band. Rock Lake students will be amongst the Lyman Band from the time they “march out” to the time they “march in”. The students will also perform on the field during halftime.

Please bring your child to the Lyman Auditorium at 6:00 p.m. They have a mandatory rehearsal with the high school beginning at 6:30 p.m. It is important they arrive early so that we can be organized and ready for our only rehearsal with the high school. Every child is responsible for bringing their music and instrument to and from Lyman HS. (Please make arrangements to pick up drums and/or sousaphones from Rock Lake prior to October 9).

Your child is to wear long blue jeans (no shorts or capris), closed toed shoes (sneakers, bando shoes, etc.) and their maroon Rock Lake shirt from beginning band. If you do not have one anymore or yours does not fit, please wear a solid white, blue, or yellow shirt (Lyman’s school colors).

Students from both Lyman and Rock Lake will have a break during the 3rd quarter. At this time, they may go to the concession stand to buy food. I would highly recommend that students bring money as they will no doubt be hungry and thirsty by the time of the 3rd quarter. At the beginning of the 4th quarter the break is over and no food or drink can be brought back to the stands (this is a Lyman Band rule).

Please note that all participating students are admitted to the game for free. Parents and other family and friends are welcome, but they will need to pay the admission fee.

After the game, students **must be signed out by their parents** in front of the auditorium.

We will show our appreciation by presenting Rock Lake’s finest students!

Thank you for your help.

Kerry Couch